|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Major | Objectives | Key Discipline | Length of Schooling | Degree Offered | Core Courses |
| Apparel Design and Engineering | This major aims to cultivate talents with strong ability and solid theoretical knowledge on clothing design and engineering, apparel commercial science, underwear design. Graduates could work on the field of apparel industry, clothing commodity inspection, fashion education and study, fashion media, etc. | Art theory, Engineering | 4 years | Bachelor of Arts | Advanced Mathematics, Clothing Design Principle, Garment Equipment, Design Thinking, Clothing Design Rendering, Fabric for Fashion Design, Pattern Design, Apparel CAD/CAM, Draping Cutting, Clothing Color Design, Apparel Display Design, Application of Clothing Research Methods, Apparel Production  Technique and Management, Specialized English, Underwear Materials, Underwear Design Principles, Underwear Ergonomics, Fashion Accessories  Design, Apparel Hygienics, Garment Consuming Behavior Research |