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| Major | Objectives | Key Discipline | Length of Schooling | Degree Offered | Core Courses |
| Performing | This major tries to cultivate talents with knowledge of basic theories and skills on performing art and help students to improve their abilities on stage performing, image design, event planning, statistic and dynamic brand promotion. Graduate could work on film advertising, apparel design and planning, etc. | Art theory, Design science | 4 years | Bachelor of Arts | Fashion Show Techniques, Body-shaping Training, Fine Arts Basis, Clothing Design Rendering, Deportment Modeling, Dynamic and Static Modeling Display, TV Hosting, Hairstyle Design and Making, Introduction to Arts, Apparel Pattern Design, Fashion Show Techniques, Model professional Image Shaping, Fashion Review and Writing, Character Modeling Design |